

Discussion 7 : Two-View Geometry

*Author: Ritika Shrivastava, Haozhi Qi***7.1 Question 1: Fundamental Matrix**

Let:

$$F = \begin{bmatrix} f_1 & f_4 & f_7 \\ f_2 & f_5 & f_8 \\ f_3 & f_6 & f_9 \end{bmatrix}$$

and let $\mathbf{f} = [f_1, \dots, f_9]$. Show that the epipolar constraint can be represented as the following inner product:

$$a(x_i, x'_i)\mathbf{f} = 0$$

where $a(x_i, x'_i)$ is a row vector that depends only on the coordinates of the point x_i and x'_i Note: $x'_i F x_i = 0$ **Answer 1** If we let $\mathbf{x}_i = [x_i \ y_i \ 1]^T$ and $\mathbf{x}'_i = [x'_i \ y'_i \ 1]^T$, by expanding (1) we obtain:

$$(x'_i x_i) f_1 + (y'_i x_i) f_2 + x_i f_3 + (x'_i y_i) f_4 + (y'_i y_i) f_5 + y_i f_6 + x'_i f_7 + y'_i f_8 + f_9 = 0$$

that, in vector form can be written as:

$$[x'_i x_i \ y'_i x_i \ x_i \ x'_i y_i \ y'_i y_i \ y_i \ x'_i \ y'_i \ 1] \mathbf{f}$$

Hence we conclude that:

$$\mathbf{a}(x_i, x'_i) = [x'_i x_i \ y'_i x_i \ x_i \ x'_i y_i \ y'_i y_i \ y_i \ x'_i \ y'_i \ 1]$$

7.2 Question 2: Fundamental Matrix Details

Answer the following questions, providing an adequate justification.

1. How many degrees of freedom does the fundamental matrix F have?
2. How many independent equations do we need to estimate f ? Why?
3. Explain how the system of equations can be written in matrix form as $Af = 0$. What are the dimensions of A ? Write explicitly A .
4. How would you estimate f via constrained least squares?

Answer 2 Note how most of the considerations are very similar to those we made in order to estimate an homography.

- Since the constraint (1) holds in the projective space, F is defined up to a scale factor and therefore there are only 8 independent ratios. Moreover the rank of the matrix is 2 (i.e. the determinant is zero). Hence the fundamental matrix has 7 degrees of freedom.

2

-
- Since F has 7 degrees of freedom we need at least 7 points (plus two extra constraints that will fix the scale and enforce the rank condition). Note that the algorithm that we are developing is called 8 points algorithm and it uses at least 8 points, since the rank condition is not enforced explicitly.
 - The set of equations for N point pairs can be written in matrix form as:

$$A\mathbf{f} = \begin{bmatrix} \mathbf{a}(\mathbf{x}_1, \mathbf{x}'_1) \\ \mathbf{a}(\mathbf{x}_2, \mathbf{x}'_2) \\ \vdots \\ \mathbf{a}(\mathbf{x}_N, \mathbf{x}'_N) \end{bmatrix} \mathbf{f} = 0$$

where $A \in \mathbb{R}^{N \times 9}$.

- Similarly to what we did for homographies, we need to solve the constrained least square problem:

$$\hat{\mathbf{f}} = \underset{\mathbf{f} \in \mathbb{R}^9, \|\mathbf{f}\|=1}{\operatorname{argmin}} \|A\mathbf{f}\|$$

7.3 Question 3: One more Time - Fundamental Matrix

Recall that the fundamental matrix can be written as $F = \hat{e}'K'RK^{-1}$. Show that $e' \times x' = Fx$.

Answer 4:

$$\begin{aligned}
 F\mathbf{x} &= [\mathbf{e}']_{\times} K' R K^{-1} \mathbf{x} \\
 &= (\text{since } \mathbf{x} = P_1 \mathbf{X}) \\
 &= [\mathbf{e}']_{\times} K' R K^{-1} K \begin{bmatrix} I & \mathbf{0} \end{bmatrix} \mathbf{X} \\
 &= [\mathbf{e}']_{\times} K' R \begin{bmatrix} I & \mathbf{0} \end{bmatrix} \mathbf{X} \\
 &= [\mathbf{e}']_{\times} K' \begin{bmatrix} R & \mathbf{0} \end{bmatrix} \mathbf{X}
 \end{aligned}$$

We are almost there. Following the suggestion we recall that in Question 2 we showed that $\mathbf{e}' = K'\mathbf{t}$ and that the cross product of a vector with itself is zero. Therefore we have that:

$$\begin{aligned}
 F\mathbf{x} &= [\mathbf{e}']_{\times} K' \begin{bmatrix} R & \mathbf{0} \end{bmatrix} \mathbf{X} \\
 &= [\mathbf{e}']_{\times} K' \begin{bmatrix} R & \mathbf{t} \end{bmatrix} \mathbf{X} \\
 &= [\mathbf{e}']_{\times} \mathbf{x}' \\
 &= \mathbf{e}' \times \mathbf{x}'
 \end{aligned}$$

7.4 Question 4: Homographies

Let p correspond to a point on one image and let p correspond to the same point in the scene, but projected onto another image. Write a general equation for how a homography matrix H maps points from one image to another. How would H be restricted if it must describe an affine transformation?

The mapping is of the form $Hp = p'$. The affine transform is a subset of homographies where the third row of H is $[0 \ 0 \ 1]$. Your linear equation for a single point correspondence takes the following form:

$$\begin{bmatrix} p_{11} & p_{12} & p_{13} \\ p_{21} & p_{22} & p_{23} \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} = \begin{bmatrix} wx' \\ wy' \\ w \end{bmatrix}$$

Note that we are using homogeneous coordinates in this case, but our point correspondences are in image coordinates. In the affine homography case, $w = 1$.

7.5 Question 5: Homographies

How many points do you need to calculate a homography and why?

Lets assume $x = \begin{pmatrix} u \\ v \\ 1 \end{pmatrix}$ and $x' = \begin{pmatrix} x \\ y \\ 1 \end{pmatrix}$ in homogeneous coordinates

and $H = \begin{pmatrix} h_{11} & h_{12} & h_{13} \\ h_{21} & h_{22} & h_{23} \\ h_{31} & h_{32} & h_{33} \end{pmatrix}$

$$c \begin{pmatrix} u \\ v \\ 1 \end{pmatrix} = \begin{pmatrix} h_{11} & h_{12} & h_{13} \\ h_{21} & h_{22} & h_{23} \\ h_{31} & h_{32} & h_{33} \end{pmatrix} \begin{pmatrix} x \\ y \\ 1 \end{pmatrix}$$

By eliminating c we can formulate the above equation in the form

$$Ah = 0$$

where $A = \begin{pmatrix} -x & -y & -1 & 0 & 0 & 0 & ux & uy & u \\ 0 & 0 & 0 & -x & -y & -1 & vx & vy & v \end{pmatrix}$

and $h = (h_1 \ h_2 \ h_3 \ h_4 \ h_5 \ h_6 \ h_7 \ h_8 \ h_9)^T$

When there are more than 4 points it would be an over-determined case and hence we have to use least square solution to find h

$$\min_h \|Ah\|_2 \text{ rank}(A) = 3$$